

**BIRLA INSTITUTE OF TECHNOLOGY AND SCIENCE, PILANI**  
**DUBAI CAMPUS, U.A.E.**

SECOND SEMESTER, ACADEMIC YEAR 2013-14

**ECE C394/ ECE F343 COMMUNICATION NETWORKS**

Evaluation Component: Comprehensive Examination (Closed Book)

Date: 27.05.2014 (Tuesday)

Duration: 3 Hrs. (AN-12:30PM-3:30PM)

Max. Marks: 35

Weightage: 70%

Note: - Answer ALL Questions.

-----

1.

- A. Depict the typical OSI model and State the functions of each of the layers. [4 M]
- B. A broadcast network is one in which a transmission from any one attached station is received by all other attached stations over a shared medium such as a bus-topology LAN (Ethernet) and a wireless radio network.

Discuss

- i. the need [3 M]
- ii. lack of need [3 M]

for a network layer in a broadcast network.

- 2. Suppose that an FDDI LAN is used to meet the packet voice requirements of a set of users. Assume voice information uses 64 kbps coding and that each voice packet contains 20ms worth of speech.
  - A. How many stations can the FDDI accommodate while meeting the transfer requirement? such that: each station handles a single voice call and that stations are 100 meters apart employing FDDI ring transferring each voice packet within 10 ms. [4 M]
  - B. How many simultaneous calls can be handled if each station is allowed to handle up to 8 calls? [4 M]
- 3. Compare FDMA, TDMA and CDMA in terms of their ability to handle groups of stations that produce information flows that are produced at constant but different bit rates. [6 M]
- 4. Identify the address class of the following IP addresses [6 M]
  - A. 200.58.20.165
  - B. 128.167.23.20
  - C. 16.196.128.50
  - D. 250.10.24.96
- 5. Rank the LANs: Switched LAN, Wireless LAN and Shared LAN, from most secure to least secure and Explain with reasoning as why so? [6 M]
- 6. Three possible strategies for sending ACK frames in a Go-Back-N settings are as follows: (i) Send and ACK frame immediately after each frame is received; (ii) Send an ACK frame after every other frame is received; (iii) send an ACK frame when the next piggyback opportunity arises. In the situations given below, which of the above three strategies are "most appropriate" and why?

[P.T.O]

**BIRLA INSTITUTE OF TECHNOLOGY AND SCIENCE, PILANI**  
**DUBAI CAMPUS, U.A.E.**

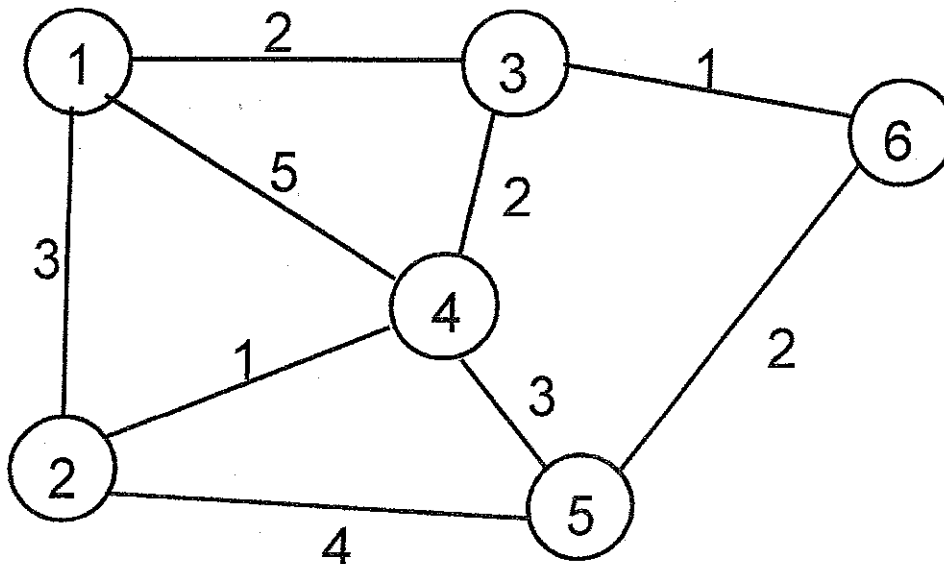
**SECOND SEMESTER, ACADEMIC YEAR 2013-14**

- A. An interactive application produces a packet to send each keystroke from the client; server echoes each keystroke that it receives from the client. [3 M]
- B. A bulk data transfer application where a server sends a large file that is segmented in a number of full-size packets that are to be transferred to the client. [2 M]

7. A telephone modem is used to connect a personal computer to a host computer. The speed of the modem is 56 kbps and the one-way propagation delay is 100ms. Assuming, a bit error rate of  $10^{-4}$  Find the efficiency for

- A. The Stop-and-Wait ARQ if the frame size is 256 bytes [3 M]
- B. The Go-Back-N ARQ strategy if 3-bit sequence numbering is used with frame sizes 512 bytes. [3 M]

8. Consider the network shown in Fig. below.



- A. Use Bellman-Ford algorithm to find the set of shortest paths from all nodes to destination node 2. [4 M]
- B. Continue the algorithm after the link between node 2 and node 4 goes down. [4 M]

9. Consider the three-stage crossbar  $N \times N$  switch with 3 stages:  $N \times k$  concentration stage; a  $k \times k$  crossbar stage; and a  $k \times N$  expansion stage.

- A. Explain Under what traffic load conditions this configuration may save on hardware costs? [2 M]
- B. When does this 3-stage switch fail to provide a connection between an idle input and an idle output line? [2 M]
- C. Explain why a space-time-space implementation of this  $N \times N$  switch makes sense by identifying the factors that limit the size of the switches that can be built using this approach. [2 M]

10. Write Short-notes on:

- (A) ATM Network Architecture; (B) ISDN; (C) Limitations of Adhoc Networks [9 M]

————— x x x ——— ALL THE BEST ——— x x x ———

**BIRLA INSTITUTE OF TECHNOLOGY AND SCIENCE, PILANI**  
**DUBAI CAMPUS, U.A.E.**

SECOND SEMESTER, ACADEMIC YEAR 2013-14  
EEE C394 & ECE F343 COMMUNICATION NETWORKS  
Evaluation Component: TEST-2 (OPEN Book)

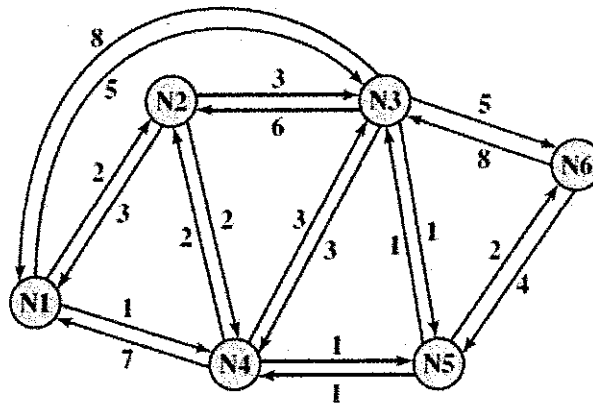
Date: 23.04.2014  
Duration: 50mts. (12:05PM-12:55PM)

Max. Marks: 40  
Weightage: 20%

- Note: - 1. Answer ALL Questions with the most appropriate responses.  
2. State explicitly assumptions made, if any  
3. Prescribed Text Books(2), "hand-written class-notes" and/or "ClassSlides" permitted.
- 

1.

- A. Figure below illustrates a network in which two arrowed lines between a pair of nodes represent a link between these nodes and corresponding numbers represent the current link cost in each direction. Employing **either Dijkstra's Algorithm OR the Bellman-Ford Algorithm**, generate a least-cost route to all other nodes of the network, for nodes 2 through 6. [6M]



- B. Will both the Dijkstra's algorithm and the Bellman-Ford algorithm yield the same solution? Why or why not? – Justify your answer [4M]

2.

- A. Ten 9600-bps lines are to be multiplexed using TDM. [1.5+2.5=4M]
- Ignoring overhead bits in the TDM frame, what is the total capacity required for synchronous TDM?
  - Assuming that, as a design engineer, you wish to limit average TDM link utilization to 0.8, and assuming that each TDM link is busy 50% of the time, What is the capacity required for statistical TDM?
- B. Twenty-four voice signals (in a telephone network using PCM) are to be multiplexed and transmitted over twisted pair [1.5+2.5=4M]
- What is the bandwidth required for FDM?
  - Assuming bandwidth efficiency (ratio of data rate to transmission bandwidth) of 1 bps/Hz, what is the bandwidth required for TDM using PCM.

3. A Synchronous TDM is to be used to combine four 4.8-kbps and one 9.6-kbps signals for transmission over a single leased line. For framing, a block of 7 bits (pattern 1011101) is inserted for each 48 data bits. If the reframing algorithm (at the receiving demultiplex) is:
- Arbitrarily select a bit position
  - Consider the block of 7 contiguous bits starting with that position
  - Observe that block of 7 bits each frame for consecutive frames.
- [Please Turn Over]

**BIRLA INSTITUTE OF TECHNOLOGY AND SCIENCE, PILANI**  
**DUBAI CAMPUS, U.A.E.**

**SECOND SEMESTER, ACADEMIC YEAR 2013-14**

- IV. If 10 of the 12 blocks match the framing pattern the system is "in-frame". If not, advance one bit position and return to step-II.
- A. Treating 9.6kbps input as two 4.8-kbps inputs, draw the multiplexed bit stream. [3M]
  - B. What is the % overhead in the multiplexed bit stream? [2M]
  - C. What is the multiplexed output bit rate? [2M]
4. A Channel has a data rate of 4 kbps and a propagation delay of 20ms. For what range of frame size (expressed in no. of bits) does the Stop-and-Wait ARQ give a link efficiency of at least 50%? [5M]
5. In a small convenience store there's room for only 4 customers. The owner himself deals with all the customers - he likes chatting a bit. On average it takes a customer 4 minutes to pay for his/her purchase. Customers arrive at an average of 1 per 5 minutes. If a customer finds the shop full, he/she will go away immediately. If the arrival-departure be treated as a "birth-death" process of a typical and most realistic queue such as M/M/1/K model, stating explicitly the assumptions made, if any, estimate the following:
- A. What fraction of time will the owner be in the shop on his own? [2.5M]
  - B. What is the mean number of customers in the store? [2.5M]
  - C. What fraction of customers is turned away per hour? [2.5M]
  - D. What is the average time a customer has to spend for check-out? [2.5M]

\* \* \*) == ( \* \* \*  
ALL THE BEST  
\* \* \*) == ( \* \* \*

ID No. \_\_\_\_\_ Name: \_\_\_\_\_

A

**BITS Pilani, Dubai Campus, Dubai International Academic City, Dubai**

III Yr. B.E. (Hons.) Second Semester Academic Year 2013 – 2014

**Communication Networks: QUIZ - 2 (Closed Book)**

Course No. : ECE C394 / ECE F343  
Duration : 20 min. (12:10PM-12:30PM)

Date : 14.05.2014  
Max Marks : 16  
Weightage : 8%

- Note: 1. Answer all Questions with MOST Appropriate Responses  
2. Use reverse side of each sheet for your rough work, if any.

1) With reference to Communication Networks, Expand the following Acronyms : [1M]

- A) TCP / IP: \_\_\_\_\_ / \_\_\_\_\_  
B) ATM : \_\_\_\_\_  
C) ISDN: \_\_\_\_\_  
D) FDDI: \_\_\_\_\_

2) ISDN standards define two interfaces as below: [3 M]

- A) \_\_\_\_\_ with \_\_\_\_\_ kbps bearer channels and \_\_\_\_\_ kbps data channel.  
B) \_\_\_\_\_ with \_\_\_\_\_, \_\_\_\_\_ nos. of bearer & data channels, respectively.

3) Depict the basic structure of TCP/IP protocol suite in the space provided below: [1 M]

TCP / IP protocol suit is as depicted below:

4) Depict a typical IP version 4 header in the space provided below with no. of bytes for each entity of the header. [2 M]

IPv4 header:

[Please Turn Over]

- 5) "FDDI cannot operate over multimode fiber systems" – Specify whether the statement is "True" or "False" and justify your answer. [1 M]

The statement above is: \_\_\_\_\_ (write True or False)

Justification: \_\_\_\_\_  
\_\_\_\_\_

- 6) FDDI MAC protocol handles 2 category types of traffic as below: [2.5 M]

- I. \_\_\_\_\_; which has \_\_\_\_\_ delay requirement.  
II. \_\_\_\_\_; which has a \_\_\_\_\_ greater delay tolerance  
as it handles primarily many types of \_\_\_\_\_ data traffic.

- 7) Ethernet Protocol (the original standard IEEE 802.3) was defined for a \_\_\_\_\_ (choose one of the three: bus/token/star/hybrid)-based \_\_\_\_\_ choose one of the three: fibre/coaxial cable/free-space/copper line) LAN in which terminal transmissions are broadcast over the \_\_\_\_\_ medium using \_\_\_\_\_ (choose one from the three: CSMA/CSMA-CD/any type of technique) for the MAC protocol. [1.5M]

- 8) List any two of the 3 sub-layers within ATM Adaptation Layer (AAL) and indicate its function [1 M]

- A) \_\_\_\_\_ sub-layer with function: \_\_\_\_\_  
\_\_\_\_\_  
B) \_\_\_\_\_ sub-layer with function: \_\_\_\_\_  
\_\_\_\_\_

- 9) [1 M]  
A) Wireless LANs comply with the IEEE standard No. \_\_\_\_\_. and the same has been established with its operational compliance at \_\_\_\_\_ Layer of the OSI Model  
B) Wireless LANs operate at the various frequency bands within U.S.

- i) Industrial: \_\_\_\_\_ - \_\_\_\_\_ MHz  
ii) Scientific: \_\_\_\_\_ - \_\_\_\_\_ GHz  
iii) Medical: \_\_\_\_\_ - \_\_\_\_\_ GHz

\*\*\*\* ) ALL THE BEST( \*\*\*\*

ID No. \_\_\_\_\_

Name: \_\_\_\_\_

**A****BITS Pilani, Dubai Campus, Dubai International Academic City, Dubai**

III Yr. B.E. (Hons.) Second Semester Academic Year 2013 – 2014

**Communication Networks: QUIZ - 1 (Closed Book)**

Course No. : ECE C394 / ECE F343  
 Duration : 20 min. (12:10PM-12:30PM)

Date : 19.03.2014  
 Max Marks : 14  
 Weightage : 7%

- Note: 1. Answer all Questions with MOST Appropriate Responses  
 2. Use reverse side of each sheet for your rough work, if any.

- 1) Header of a Frame is to consist of four 16-bit binary words:  $b_0=1111\ 1111\ 1111\ 1111$ ,  $b_1=1111\ 1111\ 0000\ 0000$ ,  $b_2=1111\ 0000\ 1111\ 0000$ ,  $b_3=1100\ 0000\ 1100\ 0000$ . The Internet Checksum for this code is: \_\_\_\_\_ [2 M]

Spare for your working:

- 2) CRC/polynomial code's generator polynomial,  $g(x)=x^3+x+1$ . Assuming that the information bit sequence,  $i(x)$  is: 1001,

A) \_\_\_\_\_ is the Code word

[1 M]

Space for working:

- B) When receiver does error checking, \_\_\_\_\_ are the CRC bits it obtains if during transmission 1<sup>st</sup> bit in the code word (as in A, above), has gone in error. [1 M]

Space for working:

- 3) \_\_\_\_\_ is the relationship between the Average time  $E[T]$  spent, by a packet in a communication network/system, packets' arrival rate,  $\lambda$  and the average number  $E[N]$  of packets in the system; when a communication network/system is modeled as a \_\_\_\_\_; This relationship is called \_\_\_\_\_. [1.5M]

- 4) Interpret a queuing model specification given as: D/G/2/<blank> in terms of the following: [1M]

- A) D: \_\_\_\_\_ process is \_\_\_\_\_  
 B) G: \_\_\_\_\_ follow a \_\_\_\_\_  
 C) 2: implies \_\_\_\_\_  
 D) A <blank> in the fourth field implies: \_\_\_\_\_

[Please Turn Over]

- 5) A basic queuing model for a Multiplexer, studied as part of the course, allows one to account for the following 5 different aspects (in designing it as a communication network architectural element): [2.5]

- I. \_\_\_\_\_
- II. \_\_\_\_\_
- III. \_\_\_\_\_
- IV. \_\_\_\_\_
- V. \_\_\_\_\_

- 6) A 1 Mbyte file is to be transmitted over a 1 Mbps communication line that has a bit error rate of  $p=10^{-6}$ . [0.5+0.5+1.5+1=3.5M]

- A) \_\_\_\_\_ is the probability that the entire file is transmitted without errors.
- B) If file is broken up into N-equal-sized blocks and transmitted separately, \_\_\_\_\_ is the probability that all the blocks arrive error-free.
- C) Suppose the propagation delay is negligible and Stop-and-Wait ARQ is employed. On the average \_\_\_\_\_ is the time it take to deliver the file if the ARQ transmits the entire file each time.
- D) Neglecting overhead for the Header and CRC bits, on the average \_\_\_\_\_ is the time it takes to deliver the file if the ARQ transmits a block at a time assuming entire file is broken into 80 equal blocks.

7)

- A) \_\_\_\_\_ is the maximum number of connections that can be supported at any given time in a 3-stage switch in which  $N=16$ ,  $n=4$  and  $k=2$  i.e., it has 1<sup>st</sup> stage: four 4x2 switches; 2<sup>nd</sup> stage: two 2x2 switches and 3<sup>rd</sup> stage four 2x4 switches. [0.5 M]

Space for working:

- B) In the 3-stage switch of (A) above, if  $k=10$  instead of 2, will the switch be \_\_\_\_\_ (choose any one: blocking / non-blocking? – Justify your answer, in the space provide below: [0.5 +0.5=1 M])

---



---