

**BITS Pilani, Dubai Campus**  
**Dubai International Academic City, Dubai**

III Year CS  
Second Semester, 2011-2012

No of Questions PART A: 5 PART B: 4 No of Pages: 3
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**Comprehensive Examination (CLOSED BOOK)**

Course No: CS C362  
Date: 12<sup>th</sup> Jun 2012  
Duration: 3 Hours

Course Title: Prog. Lang & Compiler Const.  
Weightage: 40%  
Max. Marks: 40

(Answer PART –A and PART –B in separate answer books).

**PART – A**

1. a) Distinguish between EARLY Binding and LATE Binding, with examples. [2M]  
b) Explain the difference between CALL by VALUE and CALL by REFERENCE in parameter passing. [2M]
2. Which provides better security for program execution i) Virtual Machine Execution environment ii) Compiled Program Execution environment? Justify [3M]
3. a) Given algorithm for construction of Predictive Parsing Table [3M]  
b) Explain with an example what is meant by left factoring of a grammar [3M]

4. Explain the working of the Java code fragment [3M]

```
class Body
{
    String name;
    double mass, volume;

    public Body( String n, double m, double v)
    {
        name = n;
        mass = m;
        volume = v;
    }

    public void display()
    {
        System.out.print(name + " : " + mass + " : " + volume);
    }
}
```

5. The predictive parsing table for the expression grammar is shown below

$$\begin{aligned} E &\rightarrow T E' \\ E' &\rightarrow + T E' \mid \epsilon \\ T &\rightarrow F T' \\ T' &\rightarrow * F T' \mid \epsilon \\ F &\rightarrow ( E ) \mid id \end{aligned}$$

NON - TERMINAL	INPUT SYMBOL					
	id	+	*	(	)	\$
<i>E</i>	$E \rightarrow TE'$				$E \rightarrow TE'$	
<i>E'</i>		$E' \rightarrow +TE'$			$E' \rightarrow \epsilon$	$E' \rightarrow \epsilon$
<i>T</i>	$T \rightarrow FT'$				$T \rightarrow FT'$	
<i>T'</i>		$T' \rightarrow \epsilon$	$T' \rightarrow *FT'$		$T' \rightarrow \epsilon$	$T' \rightarrow \epsilon$
<i>F</i>	$F \rightarrow id$				$F \rightarrow (E)$	

Show the moves made by the predictive parser in the input sentence **id \* id + id** [3M]

## PART B

1. For the 'C' code fragment shown give the three address code. Assume size of int is 4 bytes, and that array `a[]` and `n` are global variables. [5M]

```
void sort()
{
    int i, j, limit;
    int temp;
    limit = n-1;
    do {
        for (i=0; i<limit; i++){
            if (a[i] > a[i+1]) {
                temp = a[i];
                a[i] = a[i+1];
                a[i+1] = temp;
            }
        }
        limit--;
    } while(limit>0);
}
```

2. For the expression shown [2M+3M]

$((x + y) \dagger (x - y)) + ((x + y) \dagger x \dagger y)$

- a) Show the Directed Acyclic Graph (DAG).  
b) Using the Syntax-Directed definition shown below, show the steps for the construction of DAG in a)

PRODUCTION	SEMANTIC RULES
1) $E \rightarrow E_1 + T$	$E.node = \text{new Node}('+', E_1.node, T.node)$
2) $E \rightarrow E_1 - T$	$E.node = \text{new Node}('-', E_1.node, T.node)$
3) $E \rightarrow T$	$E.node = T.node$
4) $T \rightarrow ( E )$	$T.node = E.node$
5) $T \rightarrow id$	$T.node = \text{new Leaf}(id, id.entry)$
6) $T \rightarrow num$	$T.node = \text{new Leaf}(num, num.val)$

3. a) Partition the three address code into Basic Blocks

[4M]

- 1) f = -1
- 2) l = 0
- 3) h = n - 1
- 4) if l > h goto 17
- 5) t1 = l + h
- 6) t2 = t1 / 2
- 7) t3 = t2 \* 4
- 8) t4 = a[t3]
- 9) if t4 ≠ val goto 12
- 10) f = t2
- 11) goto 17
- 12) if t4 < val goto 15
- 13) h = t2 - 1
- 14) goto 4
- 15) l = t2 + 1
- 16) goto 4
- 17) EXIT

b) For the simple assignment given below show the code generated along with information in register descriptors and address descriptors. [4M]

$$e = (a + b) + (a - c) + (b + d)$$

Assume there are 4 registers R1, R2, and R3, R4 and that the machine instructions are of the form.

LD reg, mem : Load reg with contents of memory

ST reg, mem : Store contents of reg to memory

OP reg1, reg2, reg3 : reg1 = reg2 OP reg3, where OP can be ADD/SUB

4. a) For the program shown below

[2M]

<pre>int x = 10; main() {     int y = 5;     func1(x, y); }</pre>	<pre>void func1(int b, int c) {     int i;     for (i = 0; i &lt; b; i++) {         func2(c);     } }</pre>	<pre>void func2(int a) {     int temp1, temp2;     /*do some thing */ }</pre>
---	---	---

Show progressively the stack frames (activation records), when

- a) main() is just activated
- b) func1() is just activated
- c) func2() is just activated when i=1 in func1.
- d) func2() has just finished execution and control has come back to main().

c) What is peephole optimization? Using simple examples explain

[2M]

- a) Redundant Instruction Elimination
- b) Flow-of-control Optimization

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III Year CS  
Second Semester, 2011-2012

**Test 2 (Open Book)**

No of questions : 4 No of Pages : 2
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Course No: CS C362  
Date: 13<sup>th</sup> May 2012  
Duration: 50 minutes

Course Title: Prog. Lang & Compiler Const.  
Weightage: 20%  
Max. Marks. 20

(Convention for grammar symbols is as described in Sec 4.2.2)

1. a) Consider the grammar  $E \rightarrow E + E \mid E - E \mid E * E \mid E / E \mid (E) \mid \text{id}$ . Show that the grammar is ambiguous for the input sentence  $\text{id} - \text{id} - \text{id} + \text{id}$ , using parse trees [2M]

- b) Consider the grammar to parse Boolean expressions

$A \rightarrow A \text{ or } B \mid B$

$B \rightarrow B \text{ and } C \mid C$

$C \rightarrow \text{not } A \mid (A) \mid \text{id}$

Show the grammar after elimination of Left Recursion (if any).

[3M]

2. For the grammar shown the FIRST, FOLLOW are given below.

- (1)  $re \rightarrow ae \text{ rop } ae$
- (2)  $ae \rightarrow at \text{ ae}'$
- (3)  $ae' \rightarrow + \text{ at } ae'$
- (4)  $ae' \rightarrow \epsilon$
- (5)  $at \rightarrow af \text{ at}'$
- (6)  $at' \rightarrow * \text{ af } at'$
- (7)  $at' \rightarrow \epsilon$
- (8)  $af \rightarrow - \text{ af}$
- (9)  $af \rightarrow ( \text{ ae } )$
- (10)  $af \rightarrow \text{ num}$
- (11)  $rop \rightarrow =$
- (12)  $rop \rightarrow >$
- (13)  $rop \rightarrow <$

First( $re$ ) = First( $ae$ ) = First( $at$ ) = First( $af$ ) = { -, (, num }

First( $ae'$ ) = { +,  $\epsilon$  } First( $at'$ ) = { \*,  $\epsilon$  }

Follow( $re$ ) = { \$ }

Follow( $ae$ ) = Follow( $ae'$ ) = { =, <, >, ), \$ }

Follow( $at$ ) = Follow( $at'$ ) = { +, =, <, >, ), \$ }

Follow( $af$ ) = { \*, +, =, <, >, ), \$ }

Follow( $ro$ ) = { -, (, num }

P.T.O
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Construct the Predictive Parsing Table. (Parsing table entries may be shown using the production num instead of the production itself) [5M]

Non Terminal	Input Symbols									
	num	+	-	*	(	)	=	<	>	\$

3. a) For the augmented grammar shown below

- (0)  $E \rightarrow E$
- (1)  $E \rightarrow E + T$
- (2)  $E \rightarrow T$
- (3)  $T \rightarrow T * F$
- (4)  $T \rightarrow F$
- (5)  $F \rightarrow (E)$
- (6)  $F \rightarrow \text{id}$

Show how i)  $I_l = \text{CLOSURE}(I)$  where  $I = \{ E \rightarrow E + \cdot T \}$ , ii) GOTO  $(I_l, F)$  are computed for an LR(0) parser. [2M]

b) For the grammar shown in 5 a), the LR parsing table is given below [3M]

STATE	ACTION					GOTO			
	id	+	*	(	)	\$	E	T	F
0	s5			s4			1	2	3
1		s6				acc			
2		r2	s7		r2	r2			
3		r4	r4		r4	r4			
4	s5			s4			8	2	3
5		r6	r6		r6	r6			
6	s5			s4				9	3
7	s5			s4					10
8		s6			s11				
9		r1	s7		r1	r1			
10		r3	r3		r3	r3			
11		r5	r5		r5	r5			

Figure 4.37: Parsing table for expression grammar

Show the moves made by an LR(0) parser for the input sentence  $\text{id} * \text{id} * \text{id}\$,$  in the table form given below

Sl No	Stack	Symbols	Input	Action
1				

4. Consider the following syntax directed definition for a desk calculator program  
(Note: **n** represents newline)

Construct an *annotated* PARSE TREE for the following input expression:

$-(3 + 2) * (4 + 1) \mathbf{n}$

[5M]

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PRODUCTION	SEMANTIC RULES
$L \rightarrow E \mathbf{n}$	$\text{print}(E.\text{val})$
$E \rightarrow E_1 + T$	$E.\text{val} = E_1.\text{val} + T.\text{val}$
$E \rightarrow T$	$E.\text{val} = T.\text{val}$
$T \rightarrow T_1 * F$	$T.\text{val} = T_1.\text{val} * F.\text{val}$
$T \rightarrow F$	$T.\text{val} = F.\text{val}$
$F \rightarrow (E)$	$F.\text{val} = E.\text{val}$
$F \rightarrow -E$	$F.\text{val} = -E.\text{val}$
$F \rightarrow \text{digit}$	$F.\text{val} = \text{digit}.\text{lexval}$

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III Year CS  
Second Semester, 2011-2012

**Test 1 (Closed Book)**

No of questions : 5 No of Pages : 2
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Course No: CS C362  
Date: 22<sup>th</sup> Mar 2012  
Duration: 50 minutes

Course Title: Prog. Lang & Compiler Const.  
Weightage: 25%  
Max. Marks. 25

1. a) What is meant by Delayed Linking? [2M]  
b) Explain the advantages of Delayed Linking? [3M]
  
2. It is required to store the information regarding a **Course** with the following details  
i) `c_code` (type string), ii) `c_name` (type string) iii) `c_credits` (type integer).  
It has 2 constructors  
i) with no parameters  
ii) with 3 parameters (code, name, credits)  
It has a method `getCredits` which returns the credits of the course.  
(All the methods should be accessible outside the class)  
In Java, show  
i) Class definition of **Course**  
ii) How an **instance** of the class can be created with the following details  
`c_code = "CS C362", c_name = "PLCC", c_credits = 3.` [5M]
  
3. a) What is inheritance in Object Oriented Paradigm?  
How is it achieved in Java? [2M]  
  
b) Show the following relationship can be represented in Java.  
There is a base class called **Book**. There are 2 derived classes **ReferenceBook** and **LendingBook** [3M]
  
4. a) For the expression  
 $value = (a + b) * (c - d)$ , where the data type of identifiers  
`value`, `a`, `c` is **float** and that of `b` and `d` is **integer** respectively,  
show the output of the following analysis phases of a typical compiler.  
i) lexical, ii) syntax and iii) semantic [3M]  
  
b) What is need of the code optimization phase of a compiler? [2M]

P.T.O
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5. Write the output of the following 'C' code.

[5M]

```
#include <stdio.h>
main ()
{
    void e (int *xx, int *nn);
    int x[10], i;
    int n = 1;
    for (i = 0; i < 10; i += 2)
        {
            x[i] = 2 * n;
            e (&x[i], &n);
            n++;
        }
}
void
e (int *xx, int *nn)
{
    int m, z;
    m = *nn * 2;
    z = *xx + 2;

    printf (" m = %d z= %d \n", m, z);
}
```



**BITS PILANI, DUBAI CAMPUS  
SECOND SEMESTER 2011 – 2012  
THIRD YEAR (CS)  
QUIZ 1**

**SET A**

No of Questions: 10  
No of Pages : 2

Course Code: CS C362  
Course Title: Programming Languages and Compiler Construction  
Duration: 20 minutes

Date: 06.03.12  
Max Marks: 08  
Weightage: 8%

Name: ..... ID No: ..... Sec / Prog: .....

**Instructions:** Write your answers in the blank space provided after each question. You may use the reverse side if necessary.

1. What do you understand by Programming Language Paradigms? [1M]
  
  
  
  
  
  
  
  
  
  
2. \_\_\_\_\_ programming paradigm facilitates computation by means of state changes. [0.5M]
  
  
  
  
  
  
  
  
  
  
3. Give 2 characteristics of declarative programming paradigms [1M]
  
  
  
  
  
  
  
  
  
  
4. Give 2 features of object oriented systems. [1M]
  
  
  
  
  
  
  
  
  
  
5. Functional Programming languages allow us to consider data as functions. Justify [1M]

6. What are predicates in Prolog like language? [0.5M]

7. Write the interpretation in English sentence (if..then/Query) of the following prolog statements. [1M]

i) `edge(Node1,Node2) :- edge(Node1, SomeNode),edge(SomeNode, Node2).`

ii) `?- parent (X, sally).`

8. Interpreters are usually slower than Compilers, Why? [1M]

9. Explain how Virtual Machines achieves cross-platform execution of programs [0.5M]

10. For the following pico lisp program. [0.5M]

```
(de func (n)
  (if (= n 1)
      1
      (+ n (func (- n 1) ) ) ) )
```

What is the output of `(func 5)` ?



BITS PILANI, DUBAI CAMPUS  
SECOND SEMESTER 2011 – 2012  
THIRD YEAR (CS)  
QUIZ 2

**SET A**

No of Questions: 8  
No of Pages : 2

Course Code: CS C362  
Course Title: Programming Languages and Compiler Construction  
Duration: 20 minutes

Date: 24.04.12  
Max Marks: 7  
Weightage: 7%

Name: ..... ID No: ..... Sec / Prog: .....

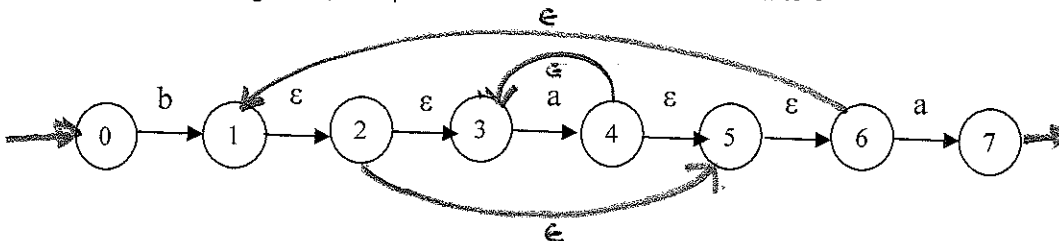
**Instructions:** Write your answers in the blank space provided after each question. You may use the reverse side if necessary.

1. Distinguish between *pattern* and *lexeme* in the context of lexical analysis? [0.5M]

2. Give the regular expression for the following language defined over the alphabet {a,b}[0.5M]  
a followed by at least one a or b followed by a

3. Draw the NFA for the regular expression  $a(a|b)^*b$ , define over the alphabet {a,b} [1M]

4. For the following NFA, compute the e-closure of the NFA state 6 [1M]



5. Give the transition diagram for recognizing the following tokens +, -, +=, -= [1M]

6. Give the conflict resolution rules in Lex? [1M]

7. Describe in words the set of strings recognized by the following lex regular expressions [1M]

i)  $^{[a-e]}$

ii)  $[a-e]\$$

8. Given the lex specification write the output for each of the inputs shown [1M]

Lex spec. %%  
abb { printf ("1");  
abab { printf ("2");

i) Input: abba

Output:

ii) Input: abababbbabb

Output:

