

**BITS, Pilani – Dubai Campus**  
**Knowledge Village, Dubai**

**III Year (Computer Science & Engg.)**  
**First Semester, 2005-2006**

**Comprehensive Examination Question Paper**

**Course No: CSUC341**  
**Date: 28<sup>th</sup> Dec 2005**

**Course Title: Data Structures and Algorithms**  
**Time: 10.00 AM to 01.00 PM**

**Total Marks: 40**

**Data provided and complete. Closed book. Number of pages: 2**

(Answer ALL questions)

1. (a) Write an algorithm for **in-place Quick-Sort**. Derive the worst-case complexity of your algorithm. Suggest a method to get a good average time complexity for Quick-sort. **(2+1.5+0.5 marks)**  
(b) Assume the ADT List is implemented by doubly linked linear list. Give the node declaration and write an algorithm for the following operation  
swapElements(p, q). **(0.5+1.5 marks)**
2. (a) Define the height of a (general, not binary) tree. Write an algorithm for finding the height of such a tree. What is the complexity of your algorithm? **(0.5+1.0+0.5 marks)**  
(b) Write an algorithm for printing a **fully parenthesized** arithmetic expression of an expression tree. Using the standard priorities for arithmetic operations, draw the binary tree for the expression  
$$(3+1) * 3 / ((9-3) + 2) - (3 * (7-4) + 6)$$
  
What will be the output of your algorithm for this expression? **(1.0+0.5+0.5 marks)**  
(c) Explain any two methods of collision handling in the context of hash tables. **(2 \* 1.0 marks)**
3. (a) Use a counter example to show that greedy method does not solve the 0-1 knapsack problem. **(2 marks)**  
(b) Derive the complexity of the dynamic programming algorithm for 0-1 knapsack problem. Why is this algorithm called a pseudo-polynomial time algorithm? **(1.5+0.5 marks)**
4. (a) Give an example of a real world problem that can be modeled using graphs. Mention one graph algorithm that is useful in this context. **(0.5+0.5 marks)**  
(b) Describe two data structures that can be used to represent graphs. Compare their advantages and disadvantages. **(3 \* 1.0 marks)**

5. (a) Draw an AVL tree with minimum 8 internal nodes, which are clearly marked by their key values. (1 mark)
- (b) Illustrate, with an example, insertion into a (2, 4) tree that causes an overflow and its handling. (2 marks)
- (c) Explain the concept of amortized analysis of algorithms. Give an example of an algorithm where amortized analysis gives better results than worst-case analysis. Your answer should state the results of both methods, but need not prove them. (1+1 marks)
6. (a) Trace Boyer-Moore algorithm for the text "aaabaadaabaaa" and the pattern "aabaaa". (2 marks)
- (b) Draw the compact representation of the suffix trie for the string "malayalam". (1 mark)
- (c) Draw the frequency table and Huffman tree for the following string: "dogs do not spot hot pots or cats".  
What are the binary codes for the characters 'd' and 'h'? (0.5+2.0+0.5 marks)
7. Explain the significance of NP-Completeness. State very briefly and clearly the two steps required to show that a problem is NP-complete. Prove that a problem of your choice is NP-Complete. (1.0+1.0+2.0 marks)
8. If  $S = \{a_i \mid i = 1, \dots, n\}$  is a sequence of distinct numbers, then a sequence  $T = \{a_{i_k} \mid k = 1, \dots, m\}$ , where  $1 \leq i_1 < i_2 < \dots < i_m \leq n$  is a subsequence of  $S$  of length  $m$ . This subsequence is monotone increasing if  $a_{i_1} < a_{i_2} < \dots < a_{i_m}$ .
- (a) What is the longest monotone subsequence of {5, 10, 1, 2, 9, 4, 7, 3, 11, 8, 14, 6}? (0.5+0.5+3.0+1.0 marks)
- (b) Is the longest monotone subsequence of a sequence of distinct numbers unique? Prove your answer.
- (c) Design an algorithm to find the longest monotone subsequence of a sequence of distinct numbers.
- (d) Find the worst-case run time complexity of the algorithm you designed in part (c).

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**TEST II Question Paper**

**Course No: CSUC341**  
**Date: 20<sup>th</sup> Nov 2005**

**Course Title: Data Structures and Algorithms**  
**Time: 8.00 to 8.50**  
**Total Marks: 20**

**Open Book / Notes**

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**(Answer ALL questions)**  
**(All questions carry EQUAL marks)**

1. Draw the 11-item hash table resulting from hashing the keys 12, 44, 13, 88, 23, 94, 11, 39, 20, 16, and 5 using the hash function  $h(i) = (2i+5) \bmod 11$  and assuming collisions are handled by linear probing.
2. Insert items with the following keys (in the given order) into an initially empty binary search tree: 30, 40, 24, 58, 48, 26, 11, 13. Draw the tree after each insertion.
3. Let  $S = \{a, b, c, d, e, f, g\}$  be a collection of objects with benefit-weight values as follows: a:(12, 4), b:(10, 6), c:(8, 5), d:(11, 7), e:(14, 3), f:(7, 1), g:(9, 6). What is an optimal solution to the fractional knapsack problem for S assuming we have a sack that could hold objects with total weight of 18? Show the detailed steps.
4. What is the best way to multiply a chain of matrices with dimensions that are  $10 \times 5$ ,  $5 \times 2$ ,  $2 \times 20$ ,  $20 \times 12$ ,  $12 \times 4$ , and  $4 \times 60$ ? Show the detailed steps.
5. Suppose we represent a graph G having n vertices and m edges with the edge list structure. Why, in this case, does insertVertex() method run in  $O(1)$  time while the removeVertex() method runs in  $O(m)$  time?

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**TEST I Question Paper**

**Course No: CS UC341**  
**Date: 2<sup>nd</sup> Oct 2005**

**Course Title: Data Structures and Algorithms**  
**Total Marks: 20**

**Data Provided and complete. Closed book.**

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**(Answer ALL questions)**  
**(All questions carry EQUAL marks)**

1. Give a big-Oh characterisation, in terms of  $n$ , of the running time of the loop method given below.

**Algorithm Loop( $n$ ):**  
   $s \leftarrow 0$   
  **for**  $i \leftarrow 1$  **to**  $n$  **do**  
     $p \leftarrow 1$   
    **for**  $j \leftarrow 1$  **to**  $i$  **do**  
       $p \leftarrow p*j$   
     $s \leftarrow s+p$

2. What is the minimum number of external nodes for a binary tree with height  $h$ ? Justify your answer.
3. Describe, using pseudo-code, implementation of the following method for the list ADT, assuming the list is implemented by using a doubly linked list with header and trailer nodes.  
    **insertBefore( $p, e$ )**
4. Show that the best-case running time of quick-sort on a sequence of size  $n$  with distinct elements is  $O(n \log n)$ .
5. Write algorithms in pseudo-code for **push** and **pop** operations on a stack that is implemented by a singly linked linear list having a header node.

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