II Year, First Semester 2005 - 2006

COMPUTER PROGRAMMING II TA UC 252

Comprehensive Examination (Closed Book)

Time: 3 hours 03.01.06

Weightage: 40% MAX: 40 MARKS

Instructions

1. Answer all the questions. This paper contains 15 questions in 3 sections.

2. Answer all questions and subsections sequentially.

3. Answer Section-A in main answer booklet and Sections B and C in two separate additional booklets and mark them clearly with the section names.

SECTION - A

- Note: In all parts of this question you have to write only the functions or declarations that are asked and NOT a complete program.
 - (a) A singly linked linear list is required to store a sequence of floating point numbers. Write a declaration for nodes of such a list. (0.5 mark)
 - (b) Write a function that accepts as its parameters a floating point number and a node pointer, then creates a node of the type declared in part(a) with these fields and returns a pointer to the node created. (1.5 mark)
 - (c) Write a function that accepts a floating point number x and a node pointer p as its parameters, creates a new node containing the value x using the function you created in part(b), and inserts this node after the node pointed by p. You can assume that p is not NULL and points to a node of the type declared in part(a) of a linked list. (1.0 mark)
 - (d) Write a function that accepts a pointer p to a node of the type declared in part (a) and deletes the node that comes after the node pointed by p. (1.0 mark)
 - (e) Write a function that accepts a pointer to the first node of the type declared in part (a) of a list and displays all elements of the list with one item per line.
- (1.0 mark) (a) Draw the diagrams of a doubly linked linear list and a singly linked circular list containing the characters of the string "BPDC" with one character per node in the order in which they appear in the string. (1.0 mark)
 - (b) Push and pop operations are performed on stack of characters as follows. When push operations are performed, characters of the input string "SPOT" are added to the stack one-by-one in the order they appear in the input string. When pop operations are performed, characters poped out of the stack are appended to an output string which is initially empty. Give the sequence of push and pop operations that will create the output string "OPTS" (1.0 mark)

3.	The following numbers are inserted in that order into an example 44, 88, 17, 65, 32, 97, 82, 54, 28, 76, 29, 80.	mpty binary search tree.
	(a) Draw the final binary search tree T.	(1.5 marks)
	(b) How many comparisons will be made in searching for	•
	(c) What is the height of T? What is the level of the node	
	(d) Do preorder, inorder, and postorder traversals of T.	(1.5 marks)
	(a) Do preorder, morder, and postorder traversars of 1.	(110 mar no)
4.	Write recursive and nonrecursive versions of binary search advantages and disadvantages of these two versions.	h algorithm. Compare the (3 marks)
	SECTION - B	
5.	How does the w+ mode differ from w mode?	(1 mark)
6.	Distinguish between the following functions giving the sy	ntax for each
	a) printf and fprintf	<i>:</i>
	b) getc and getch	(2X1 = 2 marks)
7	Cinc two or folgo and overlain	
7.	Give true or false and explain a. Any operation can be performed on the file without th	ausa of the file nointer
	b. Only integer variables are used to test for EOF	e use of the fife pointer.
	c. It is an error to access a file with its name rather than it	ts file pointer
	d. A file can be accessed without opening it.	$(0.5 \times 4 = 2 \text{ marks})$
	d. A me can be accessed without opening it.	(0.5 A 4 – 2 marks)
8.	Fill in the blanks	
a. A can be used to create a synonym for a previously		for a previously defined data
	type	-
	b. The name of the structure is referred to as the	<u> </u>
	c. The is the name given to a collection	on of data items in which the
	data items share different memory locations	
	d. A struct type in C is a data type	
	e. In accessing a member of a structure using a pointer p	the following two notations
	can be used and f. The instruction *ptr++ increments the	
		_ while ++*ptr increments the
	•	(4 marks)
0	Write a program using structures to compute the value of	the everession w = v n where
y .	Write a program using structures to compute the value of both x and n are integer values and are declared as members.	ers of a structure
	•	arks)
	(2 m	11 110 /

```
10. Give the output of the following program.
                    # include<stdio.h>
                    main()
                        int v = 3:
                        int * pv;
                       pv = & v;
                      printf("\n *pv = %d v = %d", *pv,v);
                       *pv = 0;
                      printf("\n *pv = %d v = %d", *pv,v);
                                                                              (2 marks)
                                           SECTION - C
    11. Fill in the blanks
       a. The insulation of the data from direct access by the program is called
                                                                      (6 * 1 = 6 marks)
       b. In OOPS, the concept of
                                                   provides the idea of reusability.
                             is an OOP concept which allows objects to have different internal
          structures to share the same external interface.
      d. To perform linear search on an ordered set of nine elements the average number of
      e. An algorithm in which the dominant mechanism is executed cn<sup>4</sup> times for c, a constant
          and n the problem size is said to have a _
      f. To sort an array of 10 elements using selection sort method the number of
                                                               complexity.
          comparisons is
  12. Which version of the program is a good programming practice?
         version a
                                                                            (1 mark)
                 while (year < 2005)
         version b
                n = 2005
                while (year < n)
 13. Modify the program to make it efficient.
                                                      (1 mark)
                x = 0:
                for(i=1;i<10;i++)
                   x = x + 1;
                   y = (((b*b) - (4*a*c))/(2*a)) * x;
       where a, b, c are constants.
14.a. Build the hash table for the given array using mod 19, indicating collisions
               20,22,30,33,37,40,41,49,52,54,55,57,63,67,70
     b. Find the total number of steps needed to locate all the elements in the given array?
     c. In how many steps can you search the element 52 in the array? (0.5 mark)
                                                                          (0.5 mark)
15. Write a program to sort using selection sort and search an element using binary search.
                                                                          (2 marks)
```

II Year, First Semester 2005 - 2006

COMPUTER PROGRAMMING II – TAUC252

TEST - II (Open Book)

Duration: 50 minutes

27.11.05

Weightage: 20% MAX: 20 MARKS

- 1. A singly linked linear list stores a sequence of floating point numbers. Write a function that returns the sum of the numbers stored in the list. Pass only a pointer to the first node of the list as an argument to this function. (3 Marks)
- 2. What is the value returned by the following function which takes as its argument a pointer to the first node of a singly linked linear list?

```
int magic(struct node *list)
{
  if (list = = NULL) return 0;
  return (1+magic(list->next);
```

(1 Mark)

- 3. Write a function that accepts a list of integers and creates two lists of which one contains the negative numbers and the other contains the nonnegative (positive and zero) numbers in the given list. (4 Marks)
- 4. Trace the detailed working of the shell sort and the bubble sort for the following

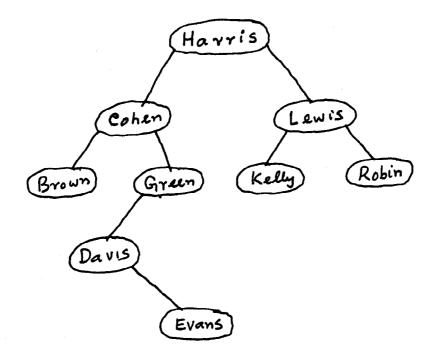
(2+2 Marks)

- 5. Answer the following:
- a) The number of passes required in bubble sort to sort an array of size 19 is ----

b) The number of comparisons required to sort an array of size n using selection sort $(0.5 \times 2) = 1 \text{ mark}$

6. Construct a binary search tree for the given input list. (1 mark) 23, 15, 6, 9, 11, 7, 31, 26, 27, 19, 14, 12, 3, 29, 36
Based on the tree answer the following questions

- 7. Write a program that uses a stack to determine if a string is a palindrome. (3 marks)
- 8. Write the inorder, preorder and postorder traversals of the given tree (1.5 marks)



* * * * *

Computer Prograaming II TAUC252

Quiz(Closed book)

Duration: 30 Mins

Max marks: 10

Weightage: 10% Date: 19-10-05

VERSION-A

Note: Mark only one answer clearly on the question paper itself. Answers not marked clearly will not be evaluated. All questions carry equal marks (1/2)

1. What is the purpose for which a file is opened by the following statement?

fp = fopen("data", "a");

- A. Reading
- B. Writing
- C. Adding more data at the end of the file.
- D. For reading and writing
- 2. Which of the following is correct syntax for putc(), where c is a character and fp is a file pointer?
 - A. putc(fp, c);
 - B fp = putc(c);
 - C. c = putc(fp);
 - D. putc(c, fp);
- 3. What type of data is read by getw() function?
 - A. Character
 - B. Integer
 - C. Floating point numbers
 - D. Strings
- 4. Which input function can read more than one data item at a time?
 - A. fscanf()
 - B. getc()
 - C. getw()
 - D. None of these
- 5. Which of the following is correct?
 - A. &230
 - B. &(x+y)
 - C. int a[20], &a
 - D. int b[10]; &b[5]
- 6. An array name represents a ----- the first location of the array.

/. A.]	pointer can neve	er de subtracted from	n another. TKU	JE or FALSE	.7
8. Whi	ch of the follow	ing accesses a varia	able in structur	eb?	
	A. b->var;				
	B. b.var;				
	C. b-var;				
	D. b>var;				
0 337L:	•		11	*10	
9. Wni		ring accesses a varia	ible in structur	e *b?	
	A. b->var;				
	B. b.var;				
	C. b-var;				
	D. b>var;				
10. WI	nich of the follo	wing is a properly d	efined struct?		
	A. struct {int a	;}			
	B. struct a stru	=			
	C. struct a stru	• • • •			
	D. struct a stru	•			
11 W		clares a variable of	struct foo?		•
11. ***	A. struct foo;	ciares a variable of	struct 100!		•
	B. struct foo va				
		u,			
	C. foo;				•
	D. int foo;				
	A.5 B.7 C.2				
13. Wh	ich uses less me	emory?			
	A. struct astruc	•			
	A. Struct astruc	L			
	} im4				
	int x;				
	float y;				
	int v;				
	<u>};</u>				
	B. union aunion	1			
	{				
	int x;				
	float v;				
	} ;				
	C. char array[10	0];			
14. If you	ou insert number is popped out f	ers in the following irst?	order 1,3,4,8,5	into a stack,	which
	A. 5	B. 4	C. 3	D.	1

15. Function is used to reclaim dynamically allocated memory.
16 is a specialized version of a linked list in which nodes can be inserted and deleted only from the start of the list.
17. A queue is referred to as a data structure because the first nodes inserted are the first node removed.
18. Which of the following is correct syntax for malloc()? A. s = malloc(size(struct node)); B. s = malloc(sizeof(struct node)); C. s = malloc(struct node);
19. The final node in the Linked list points to value.
20 is an application of stack.

()

Computer Prograaming II TAUC252 Test 1(Closed Book)

Duration: 50 Mins

ľ

Max marks: 20

Weightage: 20% Date: 9-10-05

NOTE: Answer questions in serial order only. Questions answered out of series will not be evaluated.

1. A disk file DATA contains a set of integers. Write a program to read this file and count the number of negative, zero, and positive values in the file and write this information to a file RESULTS in the following format.

Number of negative numbers =

Number of zeros =

Number of positive numbers =

(4 Marks)

2. (a) What is the significance of EOF?

(1 Mark)

(b) Distinguish between printf and fprintf.

(1 Mark)

3. Given the following statements give the output.

Variable name	Address	Contents	
p	2568	425	
q	4284	2568	
r	6242	4284	
a[0]	8468	232	
[10]	8488	2568	

- a) *(&q)
- b) &(*r)
- c) **r d) *p
- e) a[0]

 $(0.5 \times 5 = 2.5 \text{ Marks})$

4. Give the difference between a null pointer, an ASCII null character and a null (0.5 X 3 = 1.5 Marks)

a) A struct type in C is a built in data type. b) A tag name of a structure is optional c) A structure cannot have a union as one of its members. d) The keyword typedef is used to define a new data type. ($0.5 \times 4 = 2 \text{ Marks}$) 6. Explain the following terms a) Nested structures b) Array of structures $(1 \times 2 = 2 \text{ Marks})$ 7. (a) Fill in the blanks (1 mark) is a collection of variables under one name in which the variables share the same storage. (a) True or false. Explain why (1 mark) Structures may not be compared by using operators == and != 8. Define a structure for student to store details name, age, CGPA, department using 7 bits for name, 2 bits for age,4 bits for CGPA,3 bits for department. (1 mark) 9. What will be the output of the following program (1 mark) struct gospel int num; char message1[50]; char message2[50]; m1 = {2, "If you are driven by success", "make sure it is a quality drive"}; main() { . struct gospel m2,m3; m2 = m1; m3 = m2;printf("\n%d%s%s",m1.num,m2.message1,m3.message2);

5. State true or false

Both Broken Company of the Control o

```
main()
{

struct employee
{

char name[25];

int age;

float bs;
};

struct employee e;

struct employee e;

struct employee e;

printf("\n%s%d",e.name,age);
```

11. Program (2 marks)

}

Define a structure called student that will describe the following information idno name dept year cgpa

a. Using student, declare an array stud with 10 elements and write a program to read the information about 10 students and print a departmentwise list containing names of students with their cgpa. (1 mark)

b. Use a function called modify to change the cgpa of a student by passing structure as a parameter to function. (1 mark)



Computer Prograamir	ng II TAUC252	Test 1(Closed	Book)
Duration : 50 Mins	Max marks : 20	Weightage : 20%	Date : 9-10-05
***	MAKE UP		
NOTE: Answer question will not be evalu	ns in serial order on ated.	ly. Questions answer	ed out of series
Explain the significance locations - 1 mark	of the statement **k	with a diagram showi	ng address
2. Consider the given progr	am		
main() { float float b=&a	a;=7.999999; *b,*c;		
c=b; printf	; ("\n%u%u%u",&a,b) ("\n%d%d%d",a,*(&); a),*b,*c);	
Give the output of the progra	am, indicate the addre	esses you have assume	ed clearly. 3 marks
3. When do you use the follo	wing		
a) Unionsb) Bit fieldsc) sizeof operator	- 3 marks		
4. Fill in the blanks (1 mark)			
a. A structure member is accomparator. $(1/2 + \frac{1}{2})$		operator o	or the
b. True or false. Explain why	(1 mark)		
	•		

Address of a structure variable can be passed to a function.

```
c. Choose the correct answer (1 mark)
```

```
Given the statement
maruti.engine.bolts = 25;
Which of the following is true?
```

- 1. structure bolts is nested within structure engine
- 2. structure engine is nested within structure maruti
- 3. structure maruti is nested within structure engine
- 4. structure maruti is nested within structure bolts
- d. What will be the output of the following program (1 mark)

```
main()
  struct
    int num;
    float f;
    char message[50];
  } m;
 m.num = 1;
 m.f = 3.14;
 strcpy(m.message, "God is great");
printf("\n%d%f%s",m.num,m.f,m.message);
e. Point out errors, if any in the following program (1 mark)
main()
  struct
  {
    char name[25];
    char language[10];
  };
  struct employee e = {"John",C");
  printf("\n%s%d",e.name, e.language);
```

}